EVELYN DONNELLY

EXPERIENCE

User Experience Designer & Researcher

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ABOUT MF

SKILLS

TOOLS

858 864 2717

I foster experimentation and discovery in the process of creating products. Through research and design, I execute inspired ideas with critical analysis. I lead inclusively, facilitating understanding and responsibility within the whole team.

Prototyping, Wire-framing, User Research

and Analysis, Agile Methodology, Sprints

WCAG, Design Language Systems, Style

Experience Optimization, Service Design,

Adobe Suite, Sketch, InVision, Balsamig,

Framer, Figma, Zeplin, Sketchup, FinalCut,

HTML, CSS, JavaScript, CMS, Confluence,

Jira, Asana, Trello, Slack, MS Office, Oracle,

Omnigraffle, Marvel, Flinto, Principal,

SiteImprove, Google/Adobe Analytics, Qualtrics, Clicktale, Usertesting.com.

AWARDS | FELLOWSHIPS

Pioneerworks, Banff Center (Canada),

Lower Manhattan Cultural Council Process

Space, Anderson Ranch, Vermont Studio

MEDIA PROJECTS SHOWN

Hammer, Kampnagel (Hamburg), The

(Geneva), and Kling&Bang (Reykjavik)

Center for Curatorial Studies, New Museum,

Kitchen, MuHKA (Antwerp), Theatre L'Usine

Guides, Heuristics, Ideation, Customer

A&P Budgeting and Processing

Senior User Experience Researcher & Strategist

American Express & InRhythm | Web & Mobile Mar 2019 - present

- 3 Global Digital Acquisition products Consumer, Commercial, Referral.
- Establishing UXR practice, overall research integration and optimization.
- Center of Excellence, qualitative research integration with analytics & CXO.
- Planning and Implementation with vendor partners, product and marketing..

Senior User Experience Designer Interaction and Strategy

Goldman Sachs & Publicis | Web Application Sept 2018 - Feb 2019

- Private Wealth Management Enterprise software.
- Agile sprints from wireframes to launch on pods with PO, Dev, Ops, Business.
- Responsive templates and patterns for the team to add to design language.
- \bullet Designed complex user-flows, screens, interaction patterns for account set-up & maintenance, workflows, and metrics.

User Experience Researcher & Digital Accessibility

NYC Department of Education | Web & Intranet May - Sept 2018

- QA to meet WCAG 2.0, LevelAA, vast sites 2000+ pages.
- Developed Content and Information Architecture.
- · Proposed short & long term research methods,
- Writing and conducting: surveys, recruiting, usability tests, interviews.
- Analyzed quantitative and qualitative data to report and prioritize iterations.

User Experience Designer & Researcher

Matilda | IoT AR/VR/MR Ecosystem Apr - May 2018

- Mapped UserJourneys and service design.
- Designed personas, use cases, copywriting with Founder.

Inventaprint | Web app Jan - Mar 2018

- · Redesigned dashboard, simplifying flows to increase learning.
- Analyzed Competitive & Feature Analysis / Prioritization, User Interviews, Usability testing delivered to Founder, COO, CTO.
- Collaborated with Development team building features.

Scapade | Mobile app 2017 - Jan 2018

- Delivered Research Report, Prototype, SpecDoc, Pres.
- Wrote, Assessed, Conducted: Screener & Qualitative Surveys, User Interviews, Usability tests, Personas, Annotated Wireframes.
- · Competitive & Comparative Analysis for Prioritization, MVP

EDUCATION

Center, SIM (Iceland)

User Experience Design Certificate General Assembly

Master of Fine Arts
University of California at San Diego

Bachelor of Arts
Bard College

Art Director & Exhibition Designer

The Bureau for the Future of Choreography & Clients 2014 - 2017

- Proposed, designed, exhibitions and social engagement programs.
- Managed production including budget, volunteers, timelines.

Adjunct Professor | Instructor

CUNY LaGuardia, Philosophy Dept. 2017 Hudson County Comm. College, Computer Arts Dept. 2016 University of California San Diego, Arts Dept. 2004-08, Writing Dept. 2008-10